DevMtg 2014-04-02

Developers Meeting on Weds, April 2, 2014

Agenda

Regular Items

- "JIRA Backlog Hour" : Every Weds at 19:00UTC in #dspace IRC we will be working together to tackle our JIRA Backlog of "Received" tickets. This regular meeting will continue until we've been able to catch up on our backlog.

Discussion Topics

1. 5.0 Release Team - The call is out there to Committers. If you are interested, please get in touch!
    a. Working towards a tentative 5.0 schedule
2. Status check: will there be a 4.2 or 3.3?
3. Other topics to bring up for discussion? Possible recent discussions:
    a. More 5.0 feature ideas/status updates? Next "Let's Talk about Features" meeting date (April 19?)
    b. Thoughts or questions on next steps of the DSpace Vision Discussions/Planning
4. Other topics?

Additional Ongoing Topics

1. Brainstorming Features/Changes for future. Can we work towards development teams around any of these projects?
    - Larger DSpace projects which seem to have a lot of recent support:
        ○ Moving towards a Common "Business Logic" / Business Services API. (I.e. avoiding duplication of business logic in all UIs)
        ○ Metadata For All (i.e. metadata on all objects), SubTopic: Getting us up-to-date how we use Dublin Core / DCMI. (Support from DCAT)
            ▪ Related: Proposal to Update DC Registry and Add DCTERMS Registry Latest page from DCAT with the summary & goals
        ○ AuthN & AuthZ issues, including: DS-1566 and developer meeting on May 2, 2012
    - Other DSpace projects receiving mention recently
        ○ "Change which UIs come out-of-the-box" (and which are optionally installed later)
        ○ Move configurations to DB or similar (so they can be managed/edited from Admin UI)
        ○ Other Development Proposals

Individual Status Updates

If you have status items to report, please enter them below at least 1 hour before the meeting starts.

Meeting Notes

Meeting Transcript

- Full IRC Transcript is available at - http://irclogs.duraspace.org/index.php?date=2014-04-02

Action Items

(Action items go here, if any)