# 2019 Sprint 1 Wrap Up

## Time/Place

- Friday, Sept 27, 2019
- Time: 9:30 am Eastern Daylight Time US (UTC-4)
- Audio/Video Conference Link: https://lyrasis.zoom.us/my/fedora
  - o Dial-in:
    - +1 408 638 0968
    - +1 646 876 9923
    - +1 669 900 6833
    - Meeting ID:
  - 812 835 3771
- · Join fedora-project.slack.com on the "sprints" channel

### **Attendees**

- 1. Danny Bernstein
- 2. Andrew Woods
- 3. Ben Pennell
- 4. Peter Eichman
- 5. Jared Whiklo 🜟
- 6. Mohamed Mohideen Abdul Rasheed
- 7. Aaron Birkland
- 8. Youn Noh
- 9. Dan Field
- 10. Jenny A'Brook
- 11. Richard Williams
- 12. Michal Dulinski
- 13. Remigiusz Malessa

# Agenda

- 1. Note taker?
- 2. Retrospective
  - a. What worked
  - b. What did you find challenging
  - c. what you would change
- 3. Outstanding tickets
- 4. What can we present to the community vis-a-vis the sprint?
- 5. Inter-sprint availability
- 6. Wrap up

## **Notes**

- 1. What worked.
  - a. Aaron Birkland
    - i. Slack worked very well, being able to ping people.
    - ii. Creating and sharing examples with Gists and Google docs for fleshing out details.
    - iii. The Open questions page.
  - b. Andrew Woods
    - i. Lot of engagement, people felt open to talking about the various topics related to the sprint.
    - ii. Design effort of the first week
      - iii. Time zones are challenging, but having a point person locally being empowered to move the work forward without a bottleneck.
  - c. Dan Field
    - i. collaborative technologies, esp JIRA
    - ii. Discrete units of work (ie migration utils project structure) made it clear what needed to be done.
  - d. Mohamed Rashed
    - i. Design diagrams and workflow documents helped the discussions very well
  - e. Pennell
    - i. Documents for working out problems
    - ii. PR to demonstrate what something might look like
  - f. Jared Whiklo
    - i. I agree
  - g. Bernstein
    - i. Communication was good.
    - ii. Design effort was good.
- 2. What did you find challenging
  - a. Aaron Birkland Local schedule

#### b. Andrew Woods

- i. Available time
- ii. Didn't seem able to kick start documentation effort.

#### c. Dan Field

- i. New codebase. Jumping into the deep-end.
- ii. New technologies (OCFL, Github).
- iii. Took longer to get up to speed then expected.
- iv. Hard to do documentation until you have a tool to work with.

#### d. Mohamed Rashed

- i. Getting up to speed with the plan.
- ii. Took a bit to get pieces in place before really getting to flesh out tickets.

#### e. Pennell

- i. Dropped the hole backend and trying to re-implement which brought up more and more design decisions
- ii. Some text exchanges could get hard to follow.
- iii. OCFL stuff seems a little up in the air.

#### f. Jared Whiklo:

- i. it took a long time to understand the codebase and now we're revamping everything.
- ii. Requires rethinking everything.

### g. Bernstein

- i. Lots of discussion/planning
- ii. Getting the tickets to flow

#### 3. What would I change

- a. Pennell
  - i. Do more implementation.
  - ii. Helpful to put stand-up messages in a separate Slack channel to avoid other messages getting buried.

#### Suggestions for improvement:

- Daily summaries of major discussions on slack so people can get the essence of the back and forth without having to read through all the slack communication.
- · Separate channel for daily summaries of key conversations
- · Separate channel for standups.
- When decisions are taken in face to face discussions of PRs, it is good to capture that decision in a PR comment at or around the related lines of code.

#### What to present to the community?

A one-page summary and 5 minute video highlighting what was accomplished. Andrew Woods and Danny Bernstein to collaborate on it with sound bites from the team members.