2016 Mozilla Science Lab Global Sprint

This would be the VIVO community’s second time joining this open science community’s Global Sprint event. Some info on our first time around. According to MSL: “Our 2015 Global Sprint brought together over 200+ members of the community to hack for two-days on open science projects. Over 30 cities around the world were represented (53 hours of consecutive hacking!), and we need your help to do it again this June.”

2016 VIVO Sprint Logistics

- Mozilla Science Lab (MSL) Global Sprint 2016
  - Dates: June 2-4, 2016
  - GitHub repo: https://github.com/mozillascience/global-sprint-2016
  - List of projects: https://github.com/mozillascience/global-sprint-2016/issues
  - Questions? email sciencelab@mozillafoundation.org

- Planning and Preparation
  1. Should we plan ahead using the VIVO dev mailing list or in-person at the VIVO User Meeting in Chicago?
  2. Decide on whether we’ll have one or more host sites
  3. Complete Site Host Submission form to receive swag and support from MSL – https://docs.google.com/forms/d/1uN5Q535pib0YxeZWWv1VISdLig5mdjCWm2MuEaXz8IE/viewform
  4. Decide on a project idea – MSL is focusing on four tracks this year
     a. tools
     b. citizen science
     c. open educational resources
     d. open data
  5. Submit project idea at https://docs.google.com/forms/d/16M_SiiJkmrrkSONpgd0ERUHLkr1WF4WWXZJwvurzls/viewform

- Other?
  - Since we’ll likely have remote participants – how to best coordinate day-of-Sprint?

2016 VIVO Sprint Project Ideas

Below are some suggestions to help organize individuals that prefer that approach. Please add your ideas to this list! We can do

The Open Data track seems like a good fit, but maybe the other tracks stimulate ideas?

- OpenVIVO
  - leverage the energy flowing from Force16 conference – any low hanging fruit?
  - other?

2016 VIVO Sprint Getting Started

This section could contain helpful links for someone that would like to contribute to the 2016 VIVO Sprint. These might include how to set up your VIVO dev environment, using Docker or Vagrant, using VIVO JIRA, etc.