Architecture

1 Overview
1.1 DSpace System Architecture

Overview

The DSpace system is organized into three layers, each of which consists of a number of components.

- **Application Layer**
  - Statistics Tools
  - Web UI
  - OAI-PMH Data Provider
  - Simple Importer/Exporter
  - Media Filter
  - METS Exporter

- **DSpace Public API**
  - Core Tools (Configuration, logging)
  - Search (Lucene Wrapper)
  - History Recorder
  - E-person/Group Manager
  - Administration Toolkit
  - Authorisation

- **Business Logic Layer**
  - Content Management
  - Handle Manager
  - Submission Workflow Manager

- **Storage API**
  - RDBMS Wrapper (JDBC, PostgreSQL, Oracle)
  - Bitstream Storage Manager
  - File System
  - SRB (Storage Resource Broker)

- **Storage Layer**

**DSpace System Architecture**

The storage layer is responsible for physical storage of metadata and content. The business logic layer deals with managing the content of the archive, users of the archive (e-people), authorization, and workflow. The application layer contains components that communicate with the world outside of the individual DSpace installation, for example the Web user interface and the Open Archives Initiative protocol for metadata harvesting service.

Each layer only invokes the layer below it; the application layer may not use the storage layer directly, for example. Each component in the storage and business logic layers has a defined public API. The union of the APIs of those components are referred to as the Storage API (in the case of the storage layer) and the DSpace Public API (in the case of the business logic layer). These APIs are in-process Java classes, objects and methods.

It is important to note that each layer is trusted. Although the logic for authorising actions is in the business logic layer, the system relies on individual applications in the application layer to correctly and securely authenticate e-people. If a ‘hostile’ or insecure application were allowed to invoke the Public API directly, it could very easily perform actions as any e-person in the system.

The reason for this design choice is that authentication methods will vary widely between different applications, so it makes sense to leave the logic and responsibility for that in these applications.

The source code is organized to cohere very strictly to this three-layer architecture. Also, only methods in a component’s public API are given the public access level. This means that the Java compiler helps ensure that the source code conforms to the architecture.

<table>
<thead>
<tr>
<th>Packages within</th>
<th>Correspond to components in</th>
</tr>
</thead>
<tbody>
<tr>
<td>org.dspace.app</td>
<td>Application layer</td>
</tr>
<tr>
<td>org.dspace</td>
<td>Business logic layer (except storage and app)</td>
</tr>
<tr>
<td>org.dspace.storage</td>
<td>Storage layer</td>
</tr>
</tbody>
</table>
The storage and business logic layer APIs are extensively documented with Javadoc-style comments. Generate the HTML version of these by entering the [dspace-source]/dspace directory and running:

```
mvn javadoc:javadoc
```

The resulting documentation will be at [dspace-source]/dspace-api/target/site/apidocs/index.html. The package-level documentation of each package usually contains an overview of the package and some example usage. This information is not repeated in this architecture document; this and the Javadoc APIs are intended to be used in parallel.

Each layer is described in a separate section:

- **Storage Layer**
  - RDBMS
  - Bitstream Store

- **Business Logic Layer**
  - Core Classes
  - Content Management API
  - Workflow System
  - Administration Toolkit
  - E-person/Group Manager
  - Authorisation
  - Handle Manager/Handle Plugin
  - Search
  - Browse API
  - History Recorder
  - Checksum Checker

- **Application Layer**
  - Web User Interface
  - OAI-PMH Data Provider
  - Item Importer and Exporter
  - Transferring Items Between DSpace Instances
  - Registration
  - METS Tools
  - Media Filters
  - Sub-Community Management