2016-03-15 Meeting notes

Date
15 Mar 2016

Attendees

- Sonya Betz
- Heidi Burkhardt
- Mike Eaton
- David McCallum

Discussion items

- Focus for the UXIG - What do we want to achieve this year? How can we increase participation and engagement from the community?
  - Discovery
  - Supporting newcomers to Hydra - how to get involved / make a difference
  - Best practices - sharing our own and others (articles, videos, resources, etc) - Lib-UX slack channel?
  - Sharing usability testing documentation and processes
  - Sharing / tracking / collating info on how to customize various aspects of Hydra
  - Collections? How can we start influencing this design work?
  - Sharing GitHub repos
  - Visual library of well-designed UIs, both external and internal to Hydra

- Actions:
  - Create Wiki pages for sharing ideas and best practices (Sonya)
  - Invite Sufia UI WG to share progress (Sonya)
  - Start tracking Slack conversations and contributing content

- Next meeting: April 19, 4PM ET
  - Sufia UIWG update
  - Sonya Betz: UAlberta Blacklight discovery user testing
  - Tim Broadwater: West Virginia University