

### Goals

- 1. Articulate what future directions your core application could take
- 2. Plan for and prioritize professional development opportunities for program stakeholders (staff, contributors, trainers, etc.)

# Prerequisites

Agreement from program leadership to allow program staff to devote a specific amount of time to professional development.

# Who Should Participate?

Program management (tactical thinkers), Program staff (operational expertise), and other interested Stakeholders (e.g. end users, contributors). This activity is best kicked off with a large group together (in-person or virtually) and then moved to asynchronous work with specific assignments.

# Length

90-120 minutes for initial brainstorm and discussion

# TECHNOLOGY

Phase III: Preparing for Change



# Activity: List of Dreams

# **Activity Instructions**

### Large group together

- Brainstorm ideas for what your program's core application could do, if it could do anything. Ideas should be unconstrained by current features, technology capabilities, funding, etc.
  - a. Defer judgment make it clear that stakeholders can say whatever they like.
  - b. Encourage wild ideas these can lead to creative leaps!
  - c. Build on the ideas of others encourage "and-ing" each other's ideas.
  - d. Set objectives for the number of ideas to be listed and the time to be spent, e.g. "Let's spend 10 minutes coming up with a list of 30 new ideas."
- 2. Take a few minutes to group similar items together.
- 3. After the brainstorm is complete, have participants sticker vote on the ideas that resonate the most with them assign each participant a set number of votes to assign.
  - a. In a sticker vote, each participant is assigned a number of stickers these can be physical stickers in an in-person event or a specified piece of text (e.g. +1) in a virtual environment. Participants place their stickers or text alongside the options they're voting for, according to the parameters of the exercise.
- 4. For the top three or four vote getters, discuss how the program could make it a reality. What new skills or technologies might be necessary?
- 5. Assign each prioritized skill or technology to a program staff person (as the skill or technology aligns with their interests and capabilities).

#### Individually, as determined by large group discussion and vote:

As determined by project leadership, devote some amount of time - a week, a sprint, etc. - to investigating that skill or technology.

# Each participant in professional development activities:

Report back to program management/leadership. Would adding this new skill or technology help achieve some of the "out there" ideas listed in the brainstorming activity. If not, why not?

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